Fast Recycler Transfers Documentation Created by Brian Drendel 4-25-05

Last Edit by Brian Drendel 4-25-05 Send suggestions and comments to ad-pbar-tuning-adminNOSPAM@fnal.gov (remove "NOSPAM")

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Sequencer: Pbar Annex
                               Recycler Prepare to Shoot
Fast Recycler Aggregate:
Previous Aggregate: Recycl Continue Shot set up
Purpose of this Aggregate:
How to get back to stacking form here:
::: ACKNOWLEDGE D
::: SET_SEQ FILE 80 .
    A: ISHUTO SET TIMER REFER OF ok
    A: ESHUTO SET TIMER REFER OF ok
    A:ISHUTO TURN DEVICE ON ok
    A:ESHUTO TURN DEVICE ON ok
    A: ISHUTC TURN DEVICE OFF ok
    A:ESHUTC TURN DEVICE OFF ok
::: SET_SEQ FILE 81 .
    A:ISHUTO SET TIMER REFER 90 ok
    A:ESHUTO SET TIMER REFER 90 ok
::: SET_DEVICE A:CNFRQU A:CENFRQ .
::: SET DEVICE A:R2DDS1 A:CNFRQU .
::: SET SEQ FILE 82 .
    a:r2cwt1 SET TIMER REFER OF ok
    a:r2cwt1 SET DEVICE 0 ok
    a:r2cwt2 SET TIMER REFER OF ok
    a:r2cwt2 SET DEVICE 0 ok
    A: IBMS1 REMOVE TIMER EVNT 80 ok
    A: IBMS2 REMOVE TIMER EVNT 80 ok
::: INSTRUCT 272 D
::: START_PGM P2
                         Load P2 file 8
                          \mathsf{OK}
                                  Cancel
::: ACKNOWLEDGE .
::: WAIT_FOR SECS 5 .
::: SET_DEVICE A:R2DDS1 +=2 .
::: CTLIT DEVICE A:CMPS01 OFF .
::: CTLIT DEVICE A:CPPS01 OFF .
::: SETIT_DEVICE A:VSAPRC =3 .
::: CHECK_DEVICE I:VATQFO SAVE_SET D
::: CHECK_DEVICE A:R4MIPS SAVE_SET .
::: CHECK_DEVICE A:R1LLPS SAVE_SET .
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::: CHECK_DEVICE A:R4CDPS SAVE_SET .

Recyler Prepare to Shoot

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::: CHECK_DEVICE A:R4BKMP SAVE_SET .
::: CHECK_DEVICE A:R4BKMX SAVE_SET .
::: CHECK_DEVICE A:R4PHRG SAVE_SET .
::: SETIT_DEVICE I:VATQFO =6.83 D
::: SETIT_DEVICE A:R4MIPS =-105 .
::: SETIT_DEVICE A:R1LLPS =60 .
::: SETIT_DEVICE A:R4CDPS =5 .
::: SETIT_DEVICE A:R4CDPS =-25 .
::: SETIT_DEVICE A:R4BKMP =-553 .
::: SETIT_DEVICE A:R4BKMX = 4 .
::: SETIT_DEVICE A:R4PHRG = 600 .
::: SETIT_DEVICE A:BMFRAC = 0.96 .
                     Move on the the appropriate unstacking aggregate.
                  For pbars to the Recycler use Recycler Unstack & Transfer,
                  for Fast Recycler shots use Fast Recycler Shoot.
                              Interrupt anywhere in this box to continue.
ok INSTRUCT 348
```

Fast Recycler Aggregate: Recycler Prepare to Shoot has been completed.

Next Aggregate: Fast Recycler Shoot
How to get back to stacking form here: